

IVAN CABEZON

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PROFILE

Passionate iOS developer, working for Apple platforms for more than 10 years now. Always looking for challenges and hoping to learn new skills. Currently learning SwiftUI and hoping to put some SwiftUI code into production soon.

EXPERIENCE

Solaris Bank – October 2023 - Present

Staff iOS engineer at Solaris bank.

Wallbox – June 2022 - August 2023

Senior iOS engineer at Wallbox.

Banco Santander España – December 2021 - June 2022

Mobile architect at Banco Santander. Part of the One App Europe mobile architecture team.

PagoFX – April 2020 - November 2021

Senior iOS developer at PagoFX by Santander. Developing new functionalities and refactoring the app.

FREELANCE

Freelance (Banco Santander's Globile project) – July 2018 - April 2020

As Tech lead (September 2019 - April 2020) of one of the squads. In charge of global position, accounts, cards and card management.

As iOS developer (July 2018 - September 2019) in the same squad.

Freelance (JTI Vapio) – June 2017- July 2018

App developed for JTI, the app's purpose was to connect and control a vaping device over BLE. (It was never deployed into the app store because of Apple's app store policies).

Freelance (DFC) – January 2017 - June 2017

Development of digital football community app - an app where football amateurs and professionals meet up and get in contact.

Freelance (Ruta del oro) – November 2016 - January 2017

Guide for the "ruta del oro" in León, Spain, with GPS location, beacon location and AR with Unity.

Freelance (Microsoft) – June 2016 - January 2017

Developing Real Madrid App in Microsoft's headquarters. The version that included the social part of the app and general maintenance of the app.

Aviaze (formerly known as Aeroclapp) – June 2016 - June 2017

An app for private pilots, which by getting data from the phone sensors (GPS positioning, barometer, accelerometer, GPS speed, mic...), it determines the position and the status of the plane and sends it to the server to retrieve the data.

Freelance (Banco Santander) – November 2014 - October 2016

Developing the retail iOS, WatchOS and tvOS apps for Banco Santander.

Freelance (Linea Directa) – May 2014 - November 2014

Develop from scratch the new and adapted to iOS7 version of the Linea Directa's en ruta app.

Freelance (AXN) – March 2014 - May 2014

AXNsync app helping with both iOS and Android versions. A second screen app for AXN channel in Spain.

Spotbros – October - 2013 - March - 2014

Developing iOS in the app, it was a WhatsApp like app with groups and strong geolocation functionalities.

Festivales app co-founder and CTO – June 2013 - June 2015

A festivals app to view all your festivals, artists, songs, with interaction with Spotify's API.

Artdinamica Comunicación – June 2011 - March 2013

Consultant company in which I developed many apps such as: artdinamica app, colorea idiomas, caperucita roja (iPad), McPedidos, Wittpic, Convenios UIMP, tus Multas.

EDUCATION

Mississippi Institution, Madrid – Computer science, 2006-2011 (Pending final project).

Universidad Complutense, Madrid iOS and Android summer course 2011
65h / 15 days.

SKILLS

I have learned programming languages such as: Cobol, Natural/ADABAS, C, C++, Java.

The one I like most and have more experience in is the ones for iOS platforms Obj-c, Swift and I'm currently starting to learn SwiftUI.

I've also worked with databases like Realm, Sqlite, CoreData, Postgres, Oracle and MySQL.